

Outlaw Pinewood Derby Rules 2024

1. **Sportsmanship:** Scouting encourages good sportsmanship. Cars will be disqualified if the racer display unsportsmanlike conduct on the race site. Remember, it is only a race and the object is for everyone to have a great time!
2. All cars must pass inspection to qualify for the race. The inspection points are as follows:
 - **Inspection:** All inspections will be conducted by a race official at the inspection table using scales and gages. If your car does not pass inspection, please be prepared to make adjustments to the cars if necessary.
 - **Impounding:** Once the car has passed inspection, been logged, and received its number sticker, the car will be placed on the quarantine table. At this point no modifications shall be made to the car except by a consensus of the race officials.
 - **Dimensions:** Overall width (measured to the outside of the wheels) may not exceed 2 3/4". The wheelbase of the car shall not exceed 7 inches. The length of the base block of the car should not exceed 7 inches. Overall height may not exceed 4". Minimum bottom clearance below the body must be at least 3/8" to prevent dragging on the guide strip.
 - **Weight:** Cars must be no heavier than 1lb. 4 oz. (This is for track safety.)
 - **Car Modifications:** The car must have no electric propulsion or chemical propellants. Dry Lubricants only, No WD-40 or other oil base lubricants.
3. Each heat will be displayed on the race monitor next to the finish line.
4. Only race officials will be allowed access to the track. All others must remain behind the barrier.
5. The starter will make sure the cars are on the track properly and then will start the race.
6. No part of the car shall pass forward of the starting peg.
7. The electronic race software will record the results.
8. **No Finishers:** If, during a race heat, no car reaches the finish line on the track, the car which went the farthest in its lane shall be declared as the heat winner.
9. **Car Repair:** If, during the race, a wheel falls off or the car becomes otherwise damaged, then the racer may to the best of their ability perform repairs. If a car is damaged due to track fault or due to fault of another car or participant, then the track chairman, at their sole discretion, may allow additional repair assistance.
10. If a car leaves the track, runs out of its lane, interferes with another car, loses an axle, etc., the heat will be rerun. If the same car gets into trouble on the second run, the contestant is disqualified from that heat.
11. Each car will race in each of the track lanes over as many heats as needed. This negates any performance differences due to track lane variances.
12. Race winners will be determined based on best times from all heats raced.
13. All awards will be announced after the final heat. Track officials are responsible for the proper conduct of the races. Decisions of track officials on questions of rules interpretations and procedures are subject to a consensus of the race officials. Decisions of track officials on questions of fact are final.
14. Derby Rules may be changed and/or amended as needed. Contestants will be notified if so.

Have Fun and May the best car win!



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